Passive Approach for Robustness Testing of Communication Protocols

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Topics

Robustness Testing

□ Why

What

- Proposed Approaches
- An Hybrid Approach
- Results

Why robustness testing?

Testing software to ensure that the functional requirements were met ...

... is necessary but not enough

- How does the system behave in presence of
 - > erroneous or unexpected user inputs?
 - internal or external failures?
 - stressful environmental conditions?





Robustness

Definition

"the degree to which a software system or component can function correctly in the presence of invalid inputs or stressful environmental conditions."

IEEE Std 610.12-1990 - Glossary of Software Engineering Terminology

Robustness testing

Definition [CW03] :

"aimed to determine whether a system or component can have an acceptable behavior in the presence of **faults** or stressful environmental conditions"

Robustness testing approaches

Ad-hoc approaches

□ Hard to automate

- Based on models
- Based on fault injection

Model-based approaches

- Formalization of robustness testing is inspired on that of conformance testing
 - □ Conformance testing:
 - Goal: determining whether an implementation conforms to its specification
 - The specification is represented by a (behavior) model from which:
 - Test cases can be derived
 - Observed results can be analyzed

Robustness test cases generation



Illustrative example

Nominal model



Illustrative example



Illustrative example

Nominal model

Augmented model



Difficulties with the model-based approaches

- Model size is too big for use
 - □ Need to carefully define test objectives
- Tester has limited control of faults
 - Faults to consider may depend on the application domain and on the system architecture
 - Environmental (context) faults (memory, processor, communication channel, device drivers) are not considered
- System behavior in the presence of faults cannot always be completely specified

Fault injection

Definition

Deliberate introduction of faults into a system to observe its behavior

- Applicability
 - To verify whether the error detection and recovery mechanisms behave as expected.
 - To evaluate dependability measures such as reliability for a giving mission time, availability, performance degradation due to fault handling.

To understand the effects of real faults.

Fault injection approaches

Faults can be injected:

□ Into a model → Simulation-based fault injection

□ Into a prototype or final system:

- Hardware level → Hw-implemented fault injection (HWIFI)
- Software level Sw-implemented fault injection (SWIFI)

Robustness testing and fault injection

Interface fault injection:

affects functions input/output parameters or protocol messages fields

Invalid values produced according to input/output domains or formats

Some approaches and tools:

Ballista/Piranha, Mafalda, Fuzz, Riddle, PROTOS, Jaca



Limitations of interface fault injection approaches

- Oracle is generally not based on the specification
 "golden run" or reference implementation
 Crash or not crash
- Knowledge about the system structure or behavior is not frequent
 - Exceptions: Avresky et al 1992; Echtle & Chen 1991; Sinha & Suri 1998; Loki 2000

Proposed approach

Hybrid approach combining
 Fault injection
 Passive testing

Passive testing approaches

Based on trace acceptation

determines whether the observed trace satisfies the specification model

Based on invariants

Abstract test architecture



PO: Point of Observation

SAP: Service Access Point

Invariants analysis approach



Test configuration



The WAP stack







An experiment that failed

Experiments	Runs	Result seen by Nokia browser	Observ.
E1- Test packet corruption.	R1- Ack (0x3) →Invoke (0x1)	Requested page	
Change PDU Type	R2- Ack (0x3) →Invalid (0x00)	Requested page	
	R3- Ack (0x3) →Result (0x2)	Error message: "Server aborted connection"	
	R4- Ack (0x3) →Invalid (0xff)		Browser blocked

Example of observed trace with failure (1)

2007-10-11 01:21:50 [6] INFO: (ORIGINATE STATE: LISTEN ; NEXT STATE: INVOKE RESP WAIT) 2007-10-11 01:21:50 [6] INFO: FROM WDP: Event Name: RcvInvoke(TID=78, class=2, Uack=1, TIDNew=0, RID=0) 2007-10-11 01:21:50 [6] INFO: TO WSP: Primitive Name: TR-Invoke.ind(class=2) 2007-10-11 01:21:50 [6] INFO: 2007-10-11 01:21:50 [6] INFO: (ORIGINATE STATE: INVOKE RESP WAIT ; NEXT STATE: RESULT WAIT) 2007-10-11 01:21:50 [6] INFO: FROM WSP: Primitive Name: TR-Invoke.res 2007-10-11 01:21:50 [6] INFO: 2007-10-11 01:21:50 [6] INFO: (ORIGINATE STATE: RESULT WAIT ; NEXT STATE: RESULT RESP WAIT) 2007-10-11 01:21:50 [6] INFO: FROM WSP: Primitive Name: TR-Result.req 2007-10-11 01:21:50 [6] INFO: TO WDP: PDU Name: Result(TID=78, RID=0) Abort PDU 2007-10-11 01:21:50 [6] INFO: 2007-10-11 01:21:50 [0] ERROR: pdu unpacking returned NULL 2007-10-11 01:21:50 [6] INFO: TO WDP: PDU Name: Abort(TID=78, abort-type=0 abort-reason=1) 2007-10-11 01:21:50 [6] INFO: 2007-10-11 01:21:50 [6] INFO: TO WSP: Primitive Name: TR-Abort.ind(abortreason=1) — Wapbox hangs 2007 - 10 - 116] INFO: **TR-Abort** 0] ERROR: SIGINT received, let's die. 2007 - 10 - 11Run aborted by the user 35

Wapbox log:

2007-10-11 01:21:50 [6] DEBUG: WTP: Destroying WTPRespMachine 0x820def0 (23)

2007-10-11 01:21:50 [6] DEBUG: WTP: Created WTPRespMachine 0x8209c90 (24)

2007-10-11 01:21:50 [6] DEBUG: WTP: resp_machine 24, state LISTEN, event RcvInvoke.

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2007-10-11 01:21:50 [6] DEBUG: WTP: **Destroying WTPRespMachine** 0x8209c90 (24)

• • •

2007-10-11 01:21:50 [1] DEBUG: WSP: machine 0x81e90e8, state CONNECTING_2, event TR-Abort.ind 2007-10-11 01:21:50 [1] DEBUG: -----1)handle_session_event 2007-10-11 01:21:50 [1] DEBUG: WSP 2: New state NULL_SESSION 2007-10-11 01:21:50 [1] DEBUG: Destroying WSPMachine 0x81e90e8 2007-10-11 01:24:32 [0] ERROR: SIGINT received, let's die. 36

Another experiment that failed

Experiment 5: wrong packet size.

□ Run 2: change PDU size to small value (=2)

Failure: no Abort message generated as was expected!

2007-10-11 03:53:21 [6] INFO: (ORIGINATE STATE: LISTEN ; NEXT STATE: INVOKE RESP WAIT) 2007-10-11 03:53:21 [6] INFO: FROM WDP: Event Name: RcvInvoke(TID=306, class=2, Uack=1, TIDNew=0, RID=0) 2007-10-11 03:53:21 [6] INFO: TO WSP: Primitive Name: TR-Invoke.ind(class=2) 2007-10-11 03:53:21 [6] INFO: 2007-10-11 03:53:21 [6] INFO: (ORIGINATE STATE: INVOKE RESP WAIT ; NEXT STATE: RESULT WAIT) 2007-10-11 03:53:21 [6] INFO: FROM WSP: Primitive Name: TR-Invoke.res 2007-10-11 03:53:21 [6] INFO: 2007-10-11 03:53:21 [6] INFO: (ORIGINATE STATE: RESULT WAIT ; NEXT STATE: RESULT RESP WAIT) 2007-10-11 03:53:21 [6] INFO: FROM WSP: Primitive Name: TR-Result.req Crash of 2007-10-11 03:53:21 [6] INFO: TO WDP: PDU Name: Result(TID=306, RID=0) 2007-10-11 03:53:21 [6] INFO: the wapbox 2007-10-11 03:53:21 [0 PANIC wap/wap events.c:161: wap event assert: -Assertion `event != NULL' failed.

Wapbox log:

2007-10-11 03:53:21 [6] DEBUG: WTP 1: New state RESULT_RESP_WAIT

2007-10-11 03:53:21 [0] DEBUG: A too short PDU received 2007-10-11 03:53:21 [0] DEBUG: Dumping WAPEvent 0x820bad0

2007-10-11 03:53:21 [0] DEBUG: type = T-DUnitdata.ind

- 2007-10-11 03:53:21 [0] DEBUG: WAPAddrTuple 0x820bb40 = <127.0.1.1:32787> <0.0.0.0:9201>
- 2007-10-11 03:53:21 [0] DEBUG: user data =
- 2007-10-11 03:53:21 [0] DEBUG: Octet string at 0x820bd38:
- 2007-10-11 03:53:21 [0] DEBUG: len: 1
- 2007-10-11 03:53:21 [0] DEBUG: size: 2
- 2007-10-11 03:53:21 [0] DEBUG: immutable: 0
- 2007-10-11 03:53:21 [0] DEBUG: data: 18
- 2007-10-11 03:53:21 [0] DEBUG: Octet string dump ends.

2007-10-11 03:53:21 [0] DEBUG: WAPEvent dump ends.

2007-10-11 03:53:21 [0] PANIC: wap/wap_events.c:161: wap_event_assert: Assertion `event != NULL' failed. 38

Simple invariants used

- S1. RcvInvoke/TR-Invoke.ind,*,TR-Result.req/{Result}
- S2. RcvInvoke/TR-Invoke.ind,*,RcvAck/{TR-Result.cnf, NULL}
- S3. RcvErrorPDU/{Abort, TR-Abort.ind}
- S4. ?/?, *, RcvAbort/{TR-Abort.ind}
- S5. ?/?, *, TimerTO_R/{Result,TR-Abort.ind}
- S6. ?/?, *, TimerTO_A/{Ack,TR-Abort.ind, NULL}
- S7. ?/?, *, TR-Abort.req/{Abort}
- S8. RcvInvoke/Ack, *, RcvAck/{TR.Invoke.ind}-
- S9. RcvInvoke/Ack, *, RcvInvoke/{Ack, NULL}

S10. ?/?, *, NULL/{CRASH, HANG} <



Discussion about observed results

- Only control flow was considered in the invariant analysis
- Observed anomalous behavior:
 - □ Lack of resources created new sources of failures:
 - IUT did not tolerate some OS exceptions
 - □ Lack of information in the specification
 - Ex.: Initiator continues to send requests for new transactions even when the Responder keeps retransmitting the same results

Conclusions

Hybrid approach for robustness testing, combining formal and fault injection techniques:

□ Fault injection:

- Allows better coverage of environment faults than in traditional testing
- □ Passive testing:
 - Allows more precise result analysis than simply observing crash or hangs, as is usual in FI
- □ Possibility to test an IUT in its context → useful in later stages of system testing or even in the field

Current work

- Approach is in use for testing robustness against attacks:
 - Cryptographic protocol testing
 - □ Instead of communication faults, attacks are injected
 - Attack scenarios derived from real successful attacks reported in the literature
 - □ Attacker is implemented by a fault injector
 - □ Goal: reveal vulnerabilities in the protocol implementation
 - □ Invariants used to represent security properties

Future works

- Algorithm for the transformation of attack scenarios into executable scenarios for the fault injector (Attacker)
- Application of the approach to a case study
- Use of sequence alignment algorithms for results analysis



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