# Introduction to Big Data

Nelson L. S. da Fonseca IEEE ComSoc Summer Scool Albuquerque, July 17-21, 2017

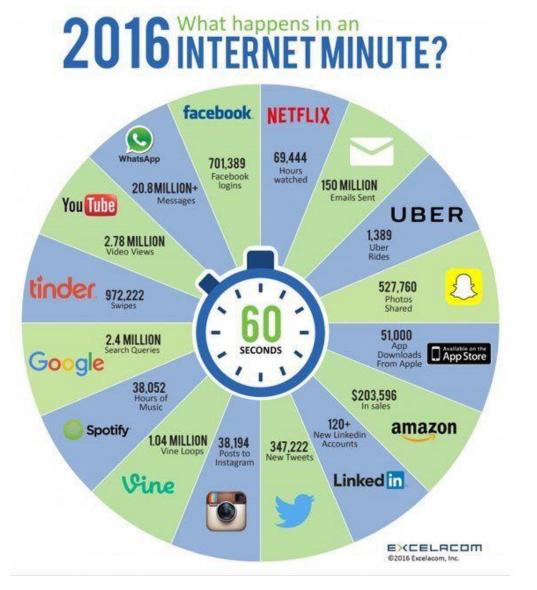
# What are big data?



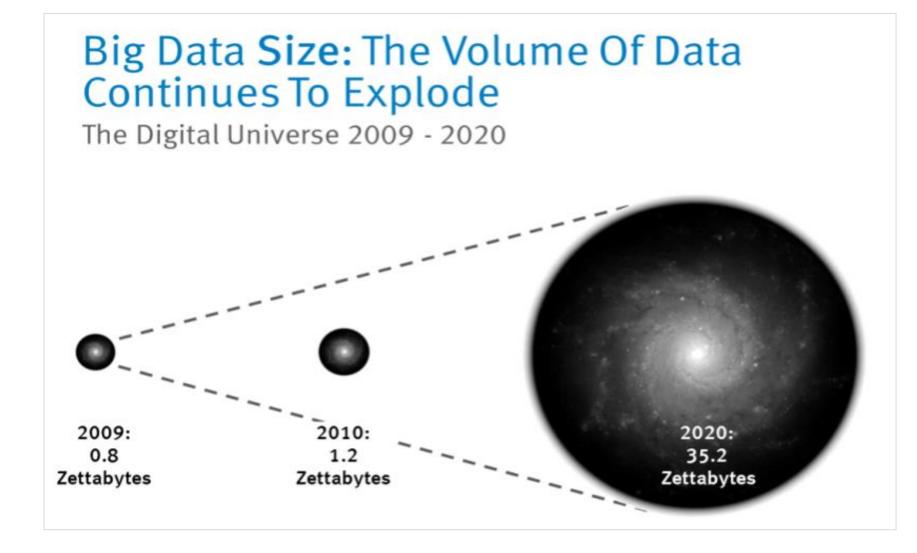


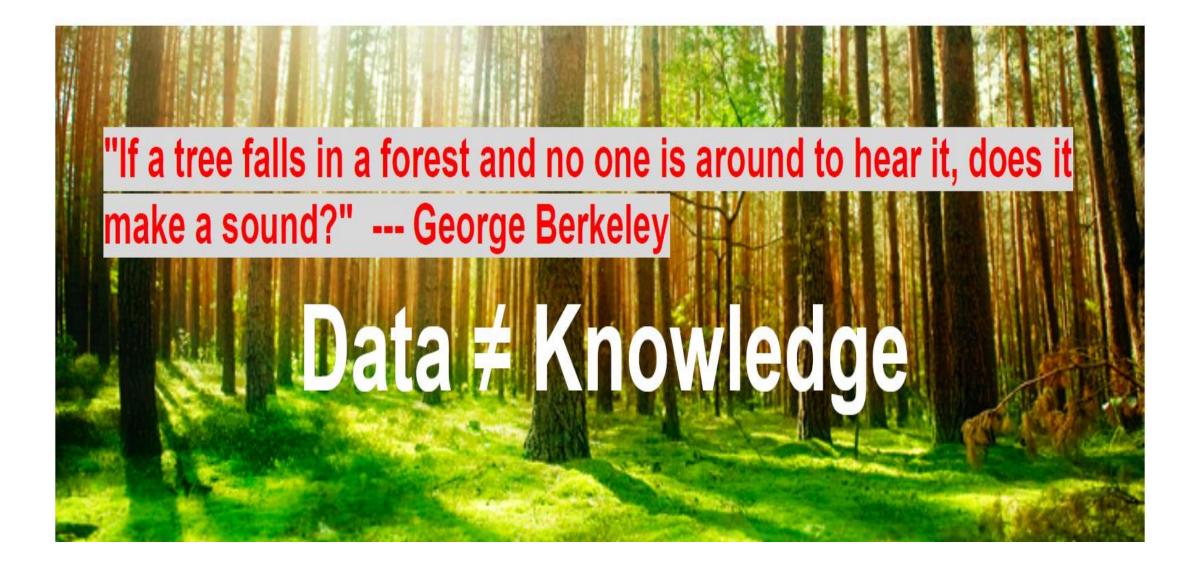


#### In 60 seconds..

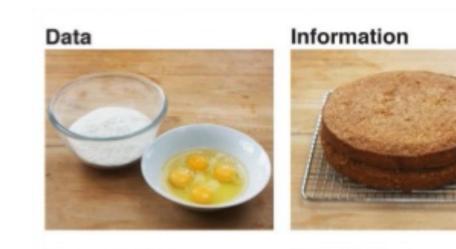






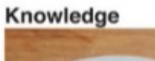


# Big Data



Presentation







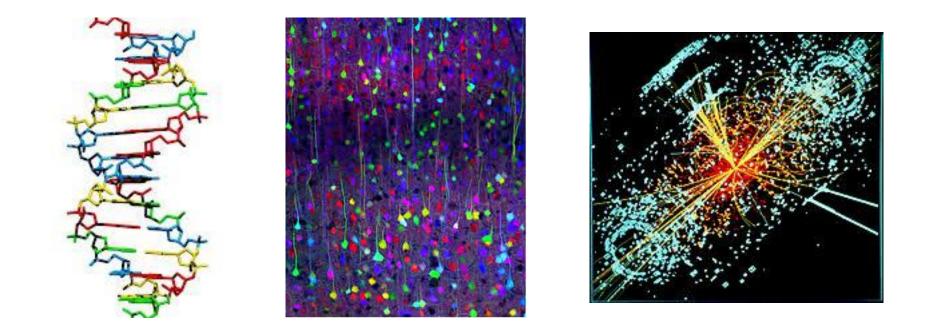
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# Processing Big Data



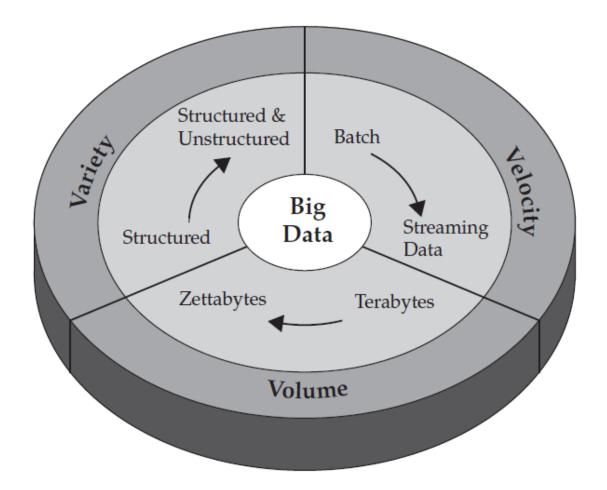
# of the world's data is analyzed today

## Big Data: what are they?



## **\*** It is not just about Volume!

# Big Data



# Volume

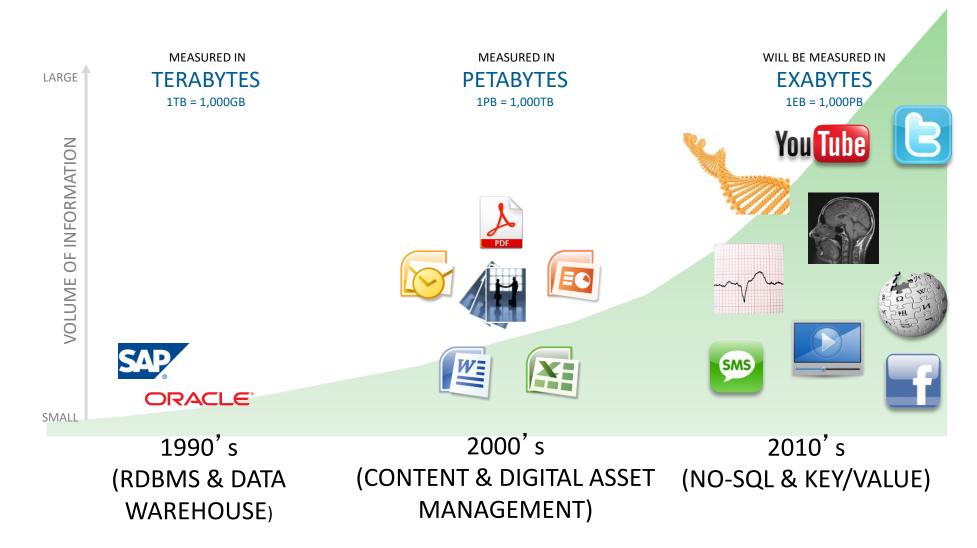
- Data set to be processed at a time is too large
- Data set is not too large but the collection of data set is large
- Volume of data set too large per se, but processing is time consuming perhaps due to too many IO operations



### Present of Big Data

Too big to handle

#### New Applications Driving Data Volume



# Velocity

- Data arrive is faster than the processing capacity
- Results must be produced with certain delay bound, processing is limited by disk I/O throughput



#### Future of Big Data

Drinking from a firehose

# Variety

#### **Structured Data**

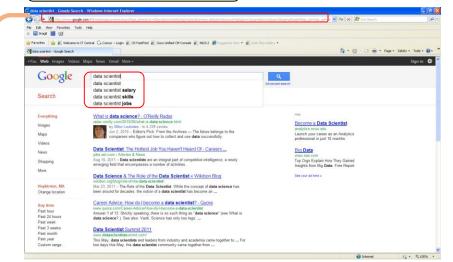
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	([	Data as of August 01, 201	11)	
Fiscal Year	Number of Sites	Peak (July) Participation	Meals Served	Total Federa Expenditures
	Tho	ousands	Mil	Million \$-
1969	1.2	99	2.2	0
1970	1.9	227	8.2	1
1971	3.2	569	29.0	8
1972	6.5	1,080	73.5	21
1973	11.2	1,437	65.4	26
1974	10.6	1,403	63.6	33
1975	12.0	1,785	84.3	50
1976	16.0	2,453	104.8	73
TQ 3]	22.4	3,455	198.0	88
1977	23.7	2,791	170.4	114
1978	22.4	2,333	120.3	100
1979	23.0	2,126	121.8	108
1980	21.6	1.922	108.2	110

#### Semi-Structured Data



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#### **Quasi-Structured Data**



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#### Unstructured Data

#### The Red Wheelbarrow, by William Carlos Williams

so much depends

upon

a red wheel barrow

glazed with rain

water

beside the white chickens.

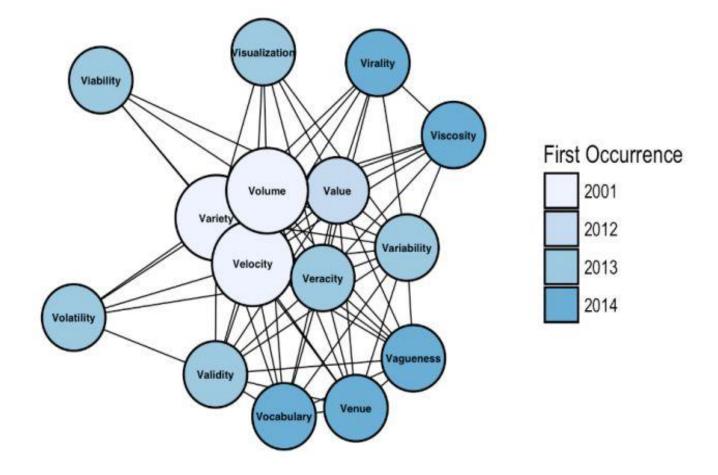


# Other V´s



- •Valence: Non-trivial inter-relatedness of data
- •Veracity: The degree of certainty in data
- •Variability: variable interpretations

## More and more Vs



# An example

## You are What you Eat and Drink

• Food and drink became also a strong cultural aspect, being able to describe strong differences

 Foursquare, created in 2009, registered 5 million users in December 2010 and 45 million users in January 2014



 Delineate and describe regions that have common cultural elements, defining signatures that represent cultural differences between distinct areas around the planet





# You are What you Eat and Drink



- 4.7 million tweets containing check-ins were gathered, each one providing a URL to the Foursquare website (one-week dataset same order of magnitude of the number of interviews performed in World Values Survey in almost three decades)
- Locationbased social networks (LBSNs)
- Location identified by free reverse geocoding API offered by Yahoo (http://developer.yahoo.com)

# You are What you Eat and Drink

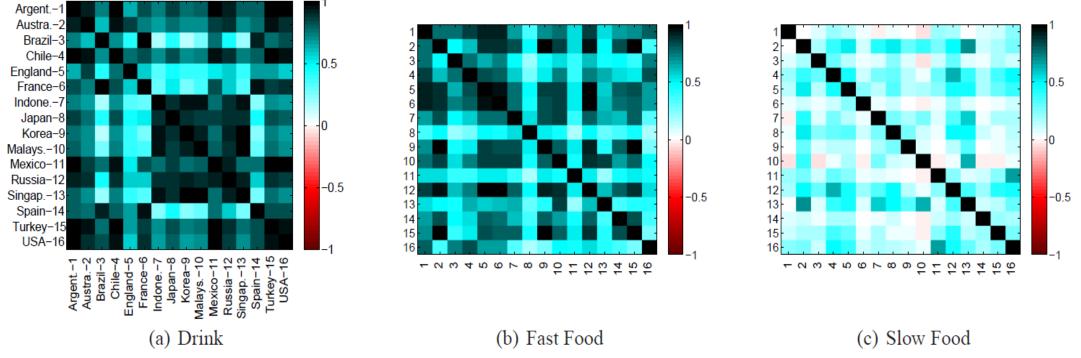
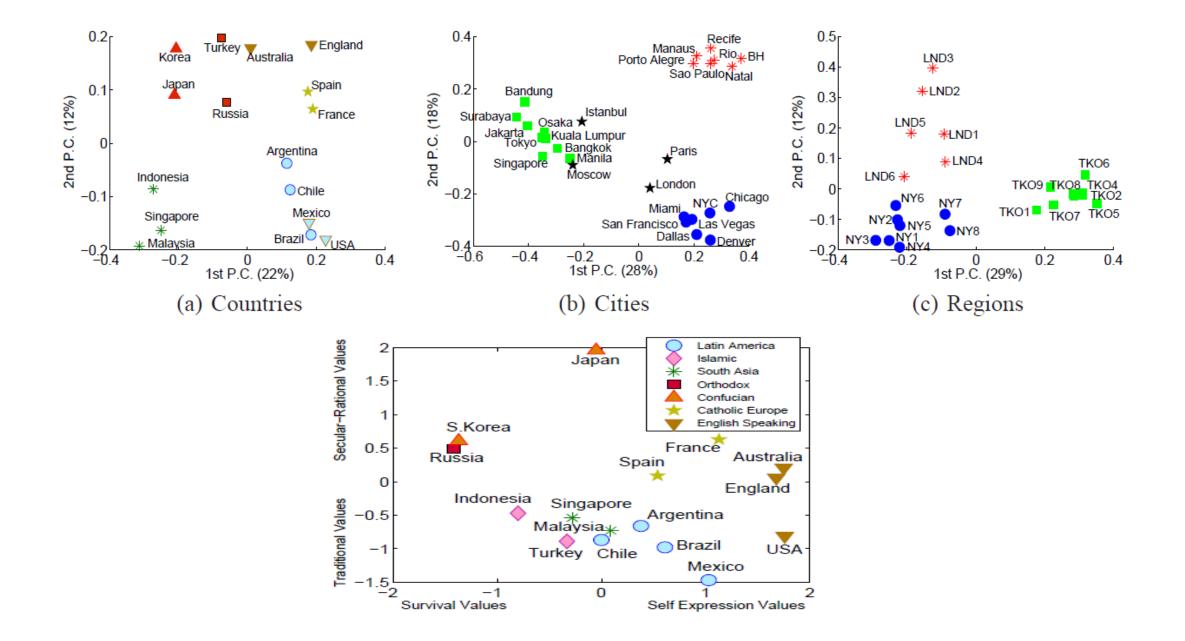


Figure 3: Correlation of preferences between countries.

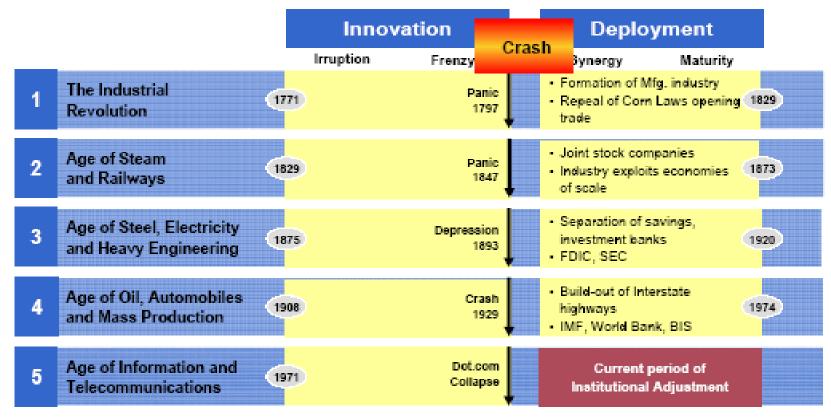


# Why Big Data?



## Revolutions needs Innovation...

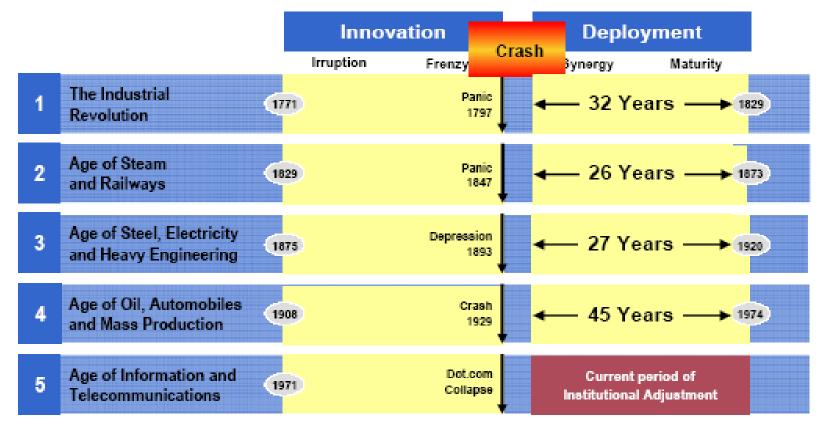
#### Five historical cycles ...



Source: "Technological Revolutions and Financial Capital, Carlota Perez, 2002

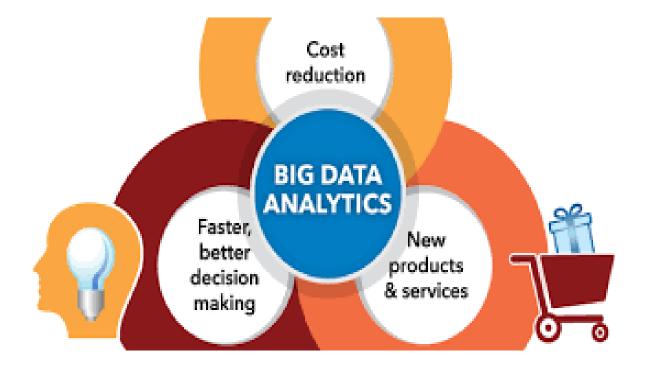
# Takes time to deploy...

#### The deployment phase lasts 26 to 45 years ...

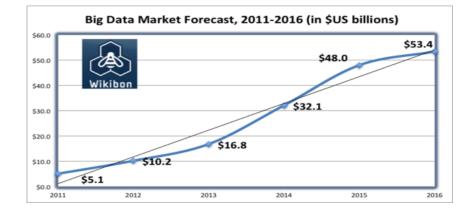


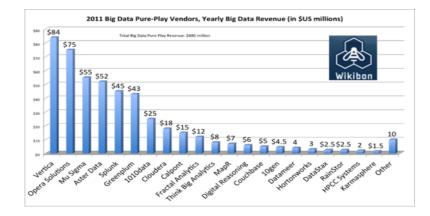
Source: "Technological Revolutions and Financial Capital, Carlota Perez, 2002

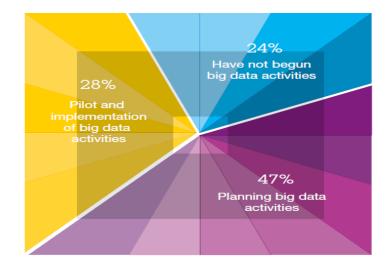
# **Big Data and Enterprise**



# **Big Data and Enterprise**

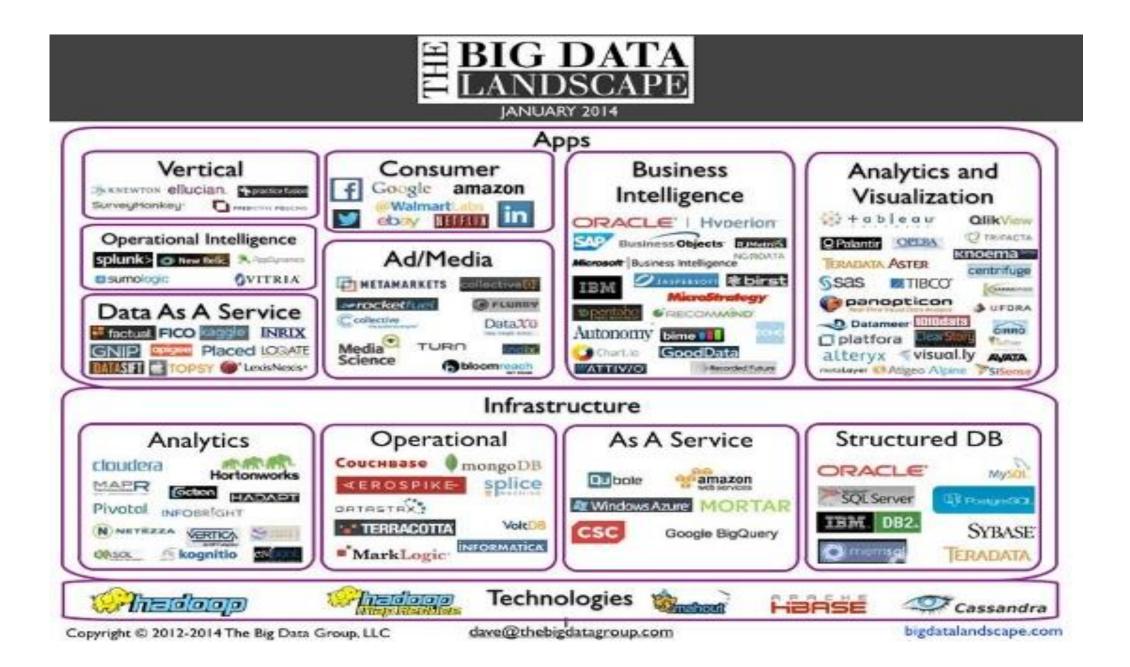




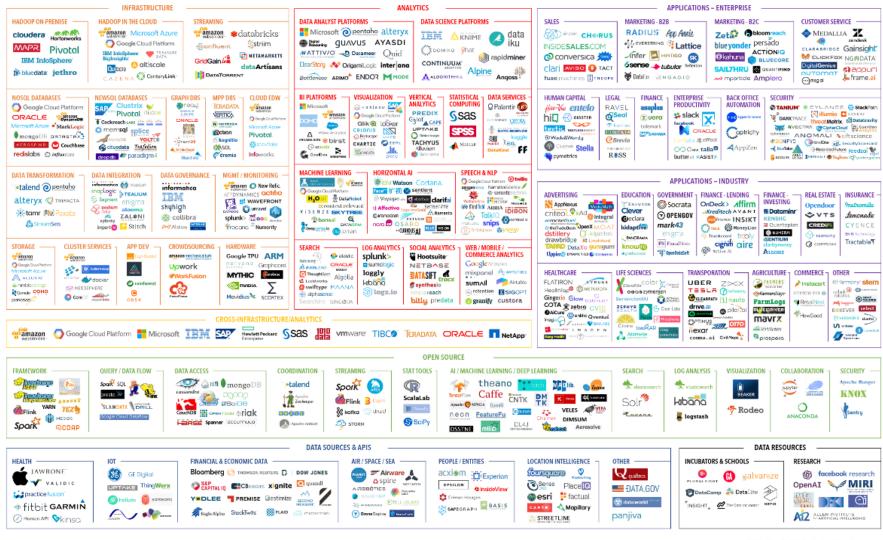


http://wikibon.org/wiki/v/Big\_Data\_Market\_Size\_and\_Vendor\_Revenues

Analytics: The real-world use of big data: How innovative enterprises extract value from uncertain data, Executive REport, IBM Institute for Business Value



#### BIG DATA LANDSCAPE 2017

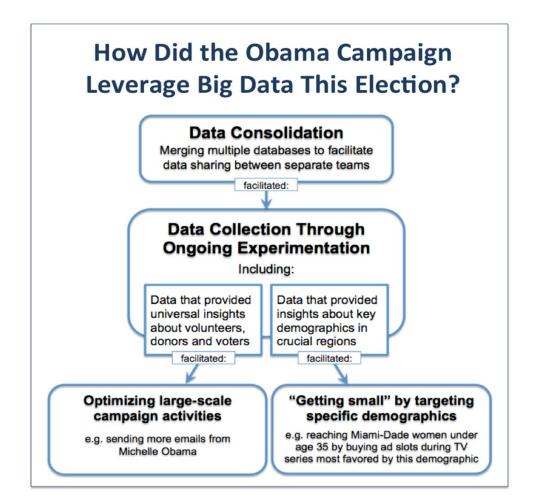


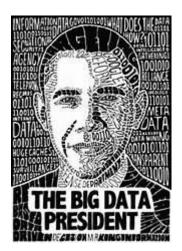
Last updated 4/5/2017

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EARLY STAGE VENTURE CAPITAL

# Big Data and the Goverment



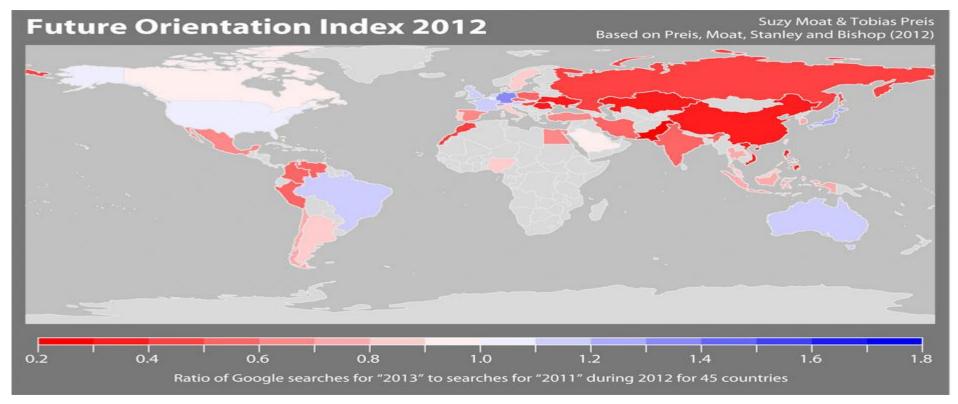


# Big Data and the Goverment



"Can you explain all the emails you've received from Russia and Iran?"

## Big Data and Economy

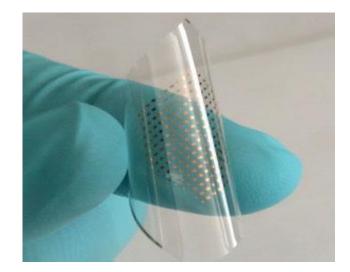


"We see two leading explanations for this relationship between search activity and GDP. Firstly, these findings may reflect international differences in attention to the future and the past, where a focus on the future supports economic success. Secondly, these findings may reflect international differences in the type of information sought online, perhaps due to economic influences on available Internet infrastructure."

## What are the sources of data?



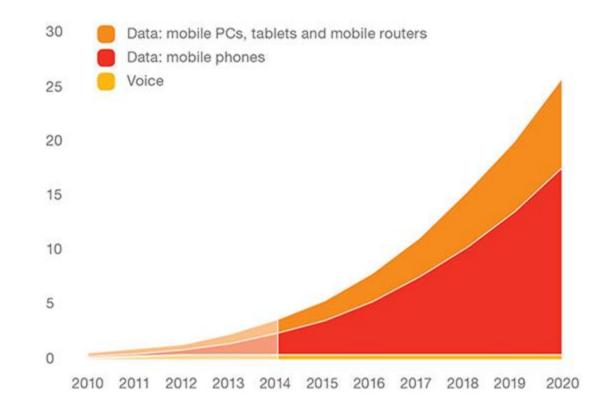




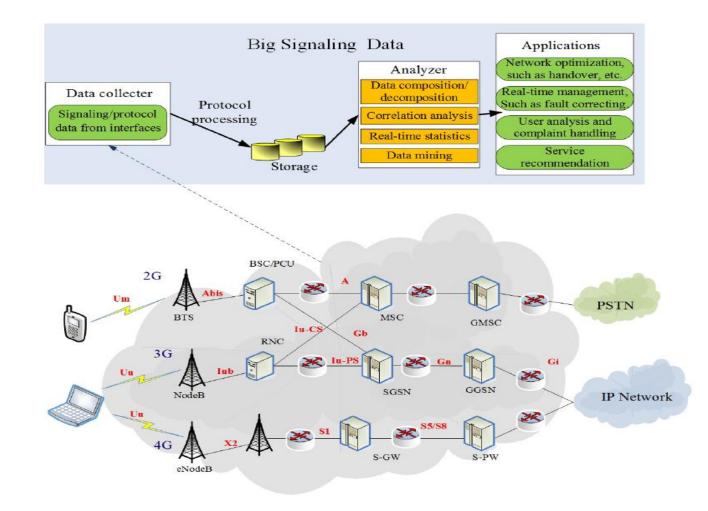




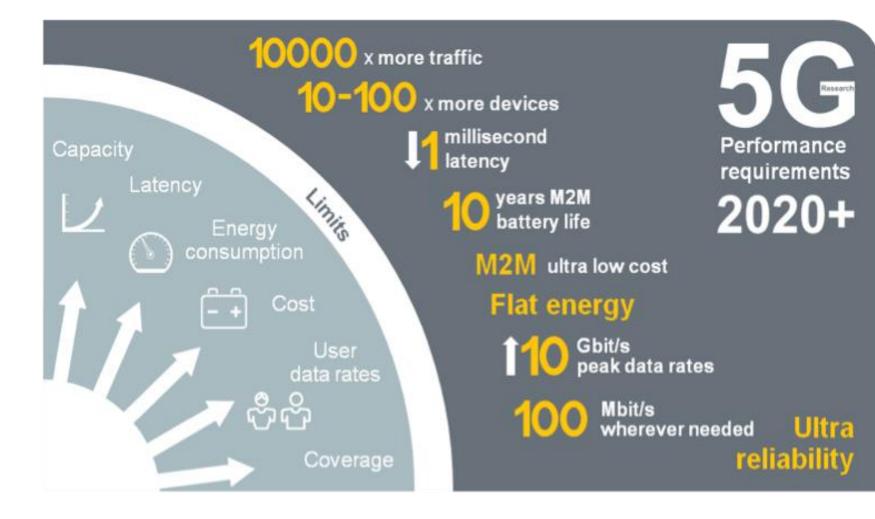
# Mobile Traffic Growth (in ExaBytes)



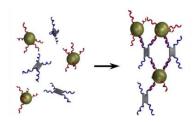
### Mobile Traffic

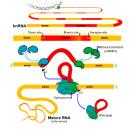


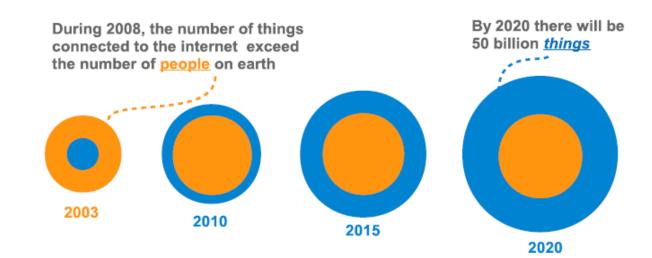
## 5G Requirements



#### Sensors









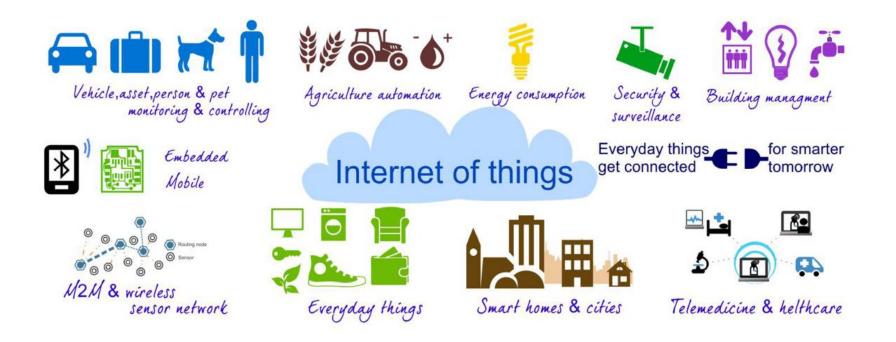


# Internet of Things (IoT)

Slides provided by Dzmitry Kliazovich, University of Luxembourg

# What is IoT?

"The Internet of Things is the network of physical objects that contain embedded technology to communicate and sense or interact with their internal states or the external environment." **Gartner** 



### Sensors











Linker Intel Group



Image Sensor Device





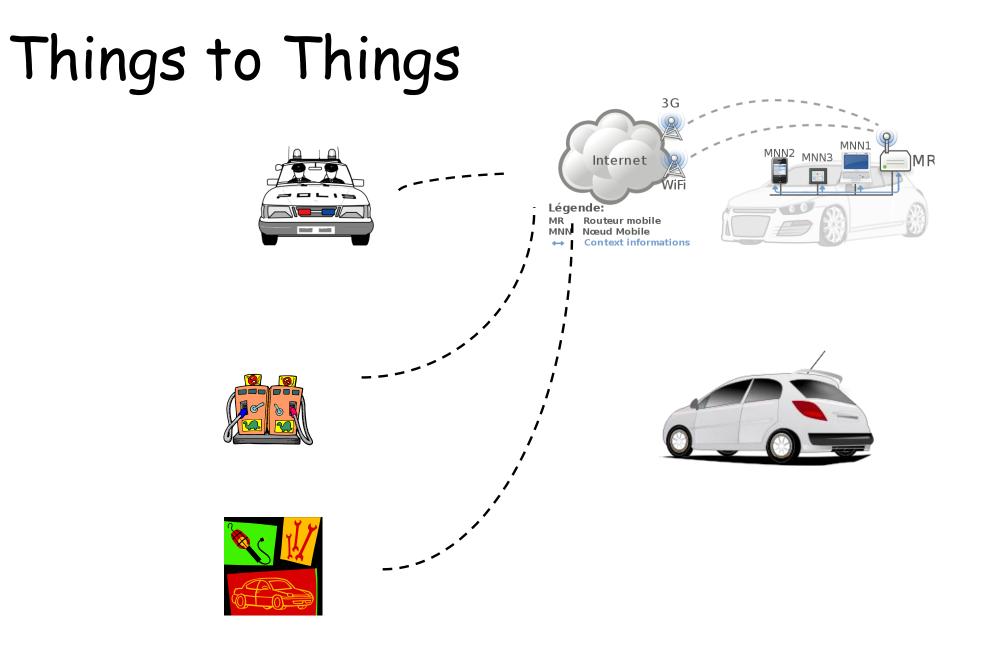
### Smart Devices



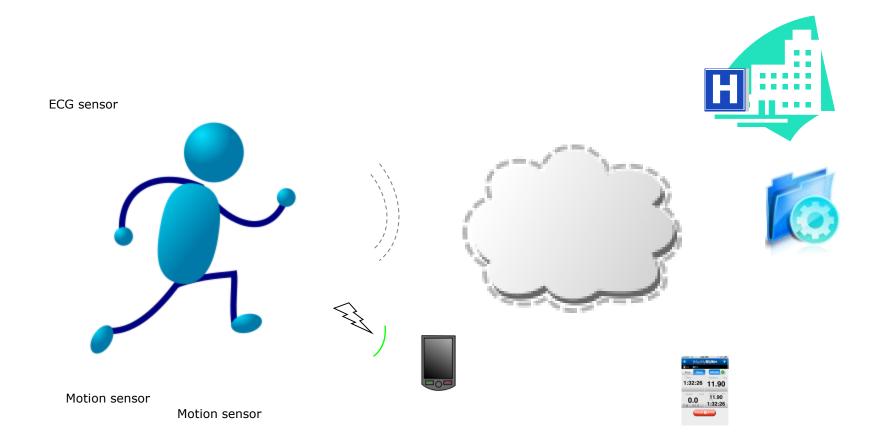








# Human to Things



## IoT Applications



Wireless Farming Sensors: Phytech



Factory Wearable: ProGlove



Connected Commute Bike: Valour 1,249.00



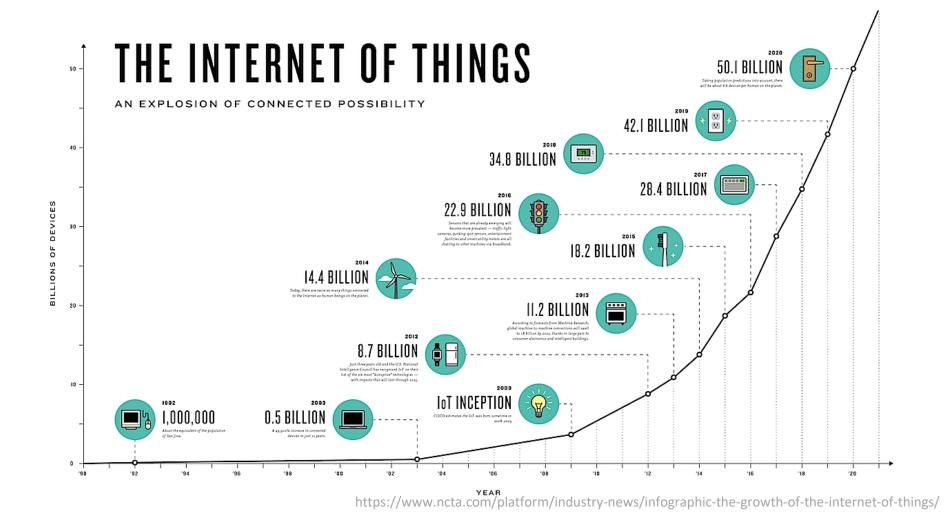
Global Location Device: iTraq

49.00

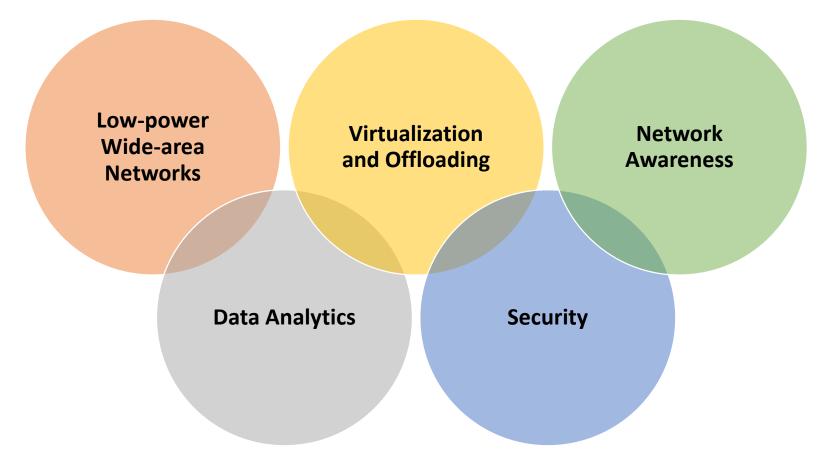


Reemo addresses mobility challenges with gesture-based smart home control

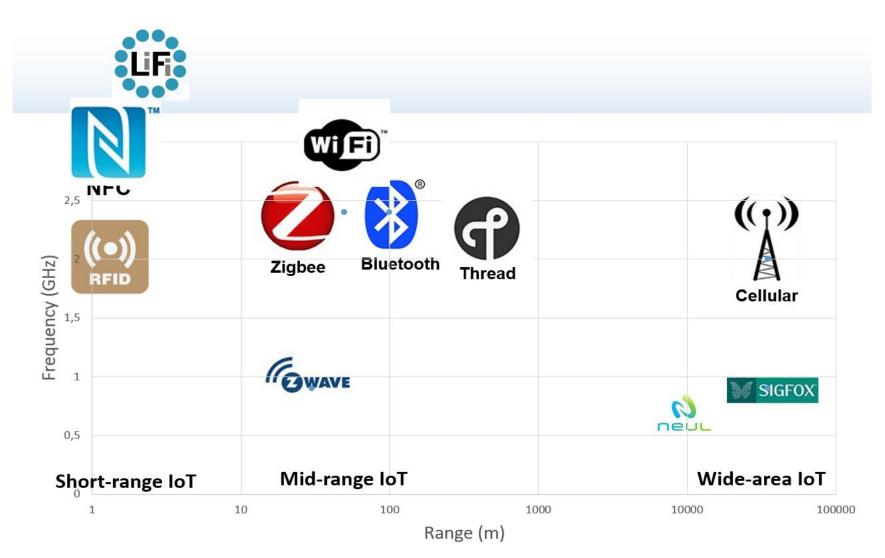
#### **Connected Devices**



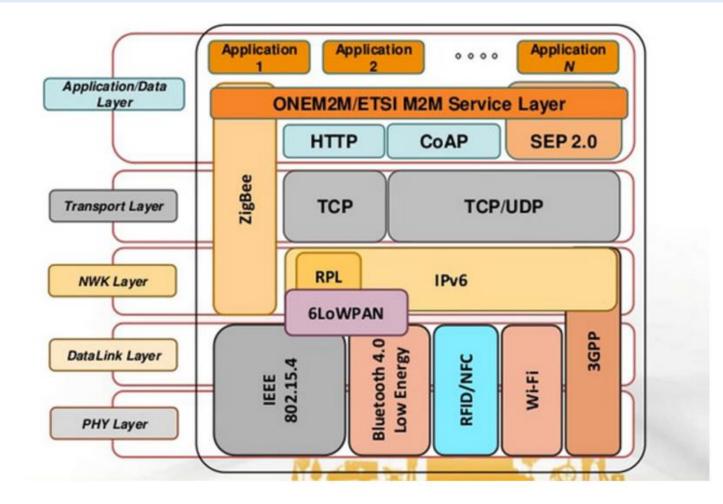
### Key Enabling Technologies for IoT



### **Communication Technologies**



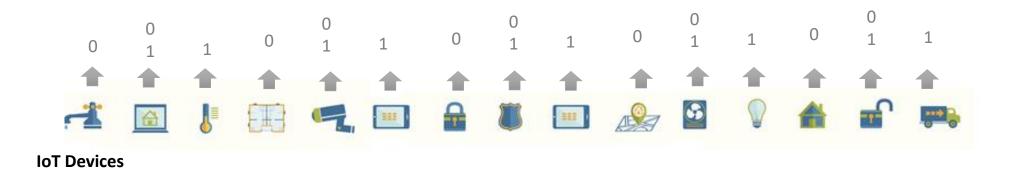
#### **Communication Stack**



### IoT Key Enablers

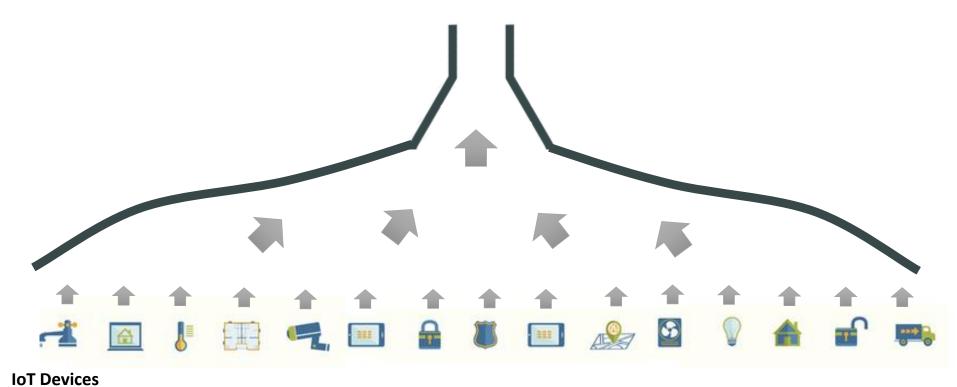
#### IoT Devices Data Collection

- Daily (Sensors, Meters)
- Hourly (Home appliances)
- Every minute (control)
- Real time (transactions, teleoperation)



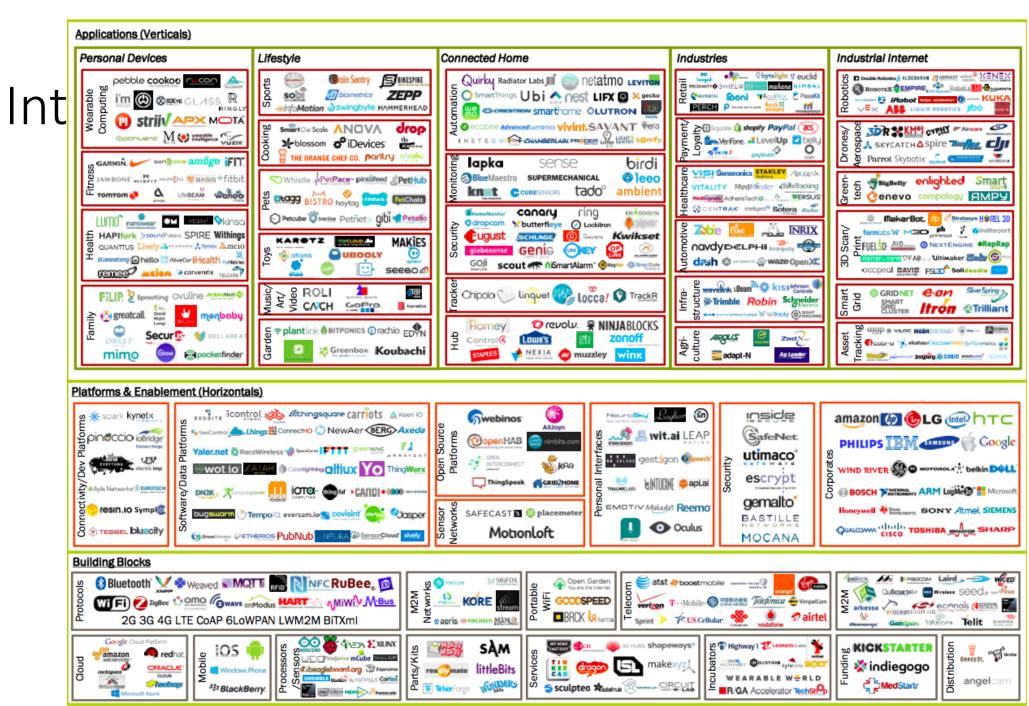
### IoT Key Enablers

• Data Fusion and Analytics



## IoT Plataform

- Openness
- Flexible lightweight virtualization techniques
  - to provide access to shared data, computing, storage and networking resources of IoT infrastructure
  - to augment functionality of the resource-constrained IoT devices and enable new applications
- Effective data collection and management
- Dynamic partitioning of IoT applications in real-time
  - to save energy
  - to augment IoT applications
- Awareness of network dynamics and events
- Security and trust



<sup>©</sup> Matt Turck (@mattturck), David Rogg (@davidjrogg) & FirstMark Capital (@firstmarkcap) FIRSTMARK

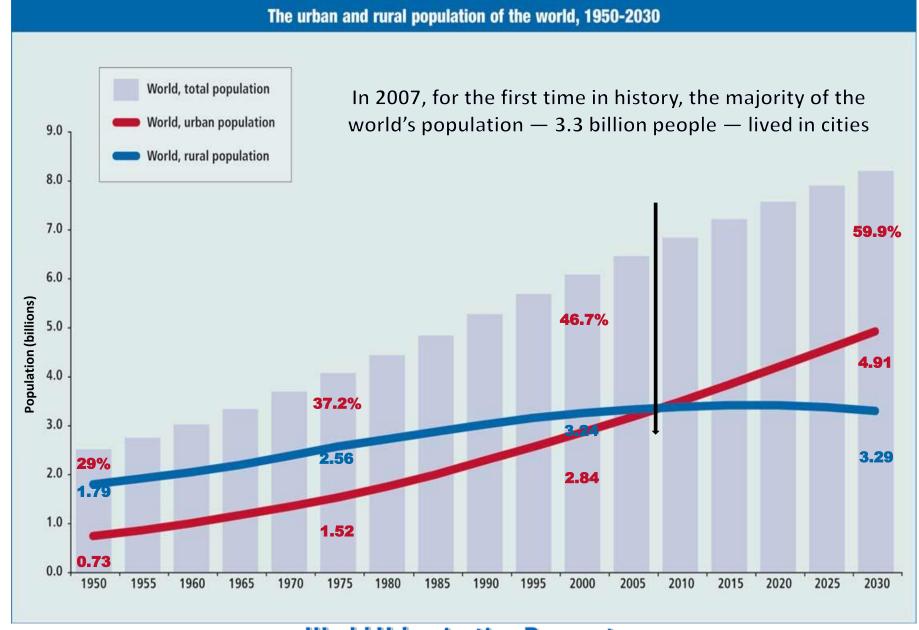
	Nine settings where value may accrue	Size in 2025, \$ trillion <sup>1</sup>
	<b>Factories</b> -eg, operations management, predictive maintenance	Low estimate High estimate
	<b>Cities</b> -eg, public safety and health, traffic control, resource management	0.9–1.7
	Human-eg, monitoring and managing illness, improving wellness	0.2–1.6
	<b>Retail</b> -eg, self-checkout, layout optimization, smart customer-relationship management	0.4–1.2
	<b>Outside</b> -eg, logistics routing, autonomous (self-driving) vehicles, navigation	0.6-0.9
	<b>Work sites</b> -eg, operations management, equipment maintenance, health and safety	0.2–0.9
	<b>Vehicles</b> -eg, condition-based maintenance, reduced insurance	0.2–0.7
	<b>Homes</b> -eg, energy management, safety and security, chore automation	0.2–0.3
	<b>Offices</b> – eg, organizational redesign and worker monitoring, augmented reality for training	0.1-0.2
		Total \$4 trillion-\$11 trillion

<sup>1</sup>Adjusted to 2015 dollars; for sized applications only; includes consumer surplus. Numbers do not sum to total, because of rounding.

# Smart Cities



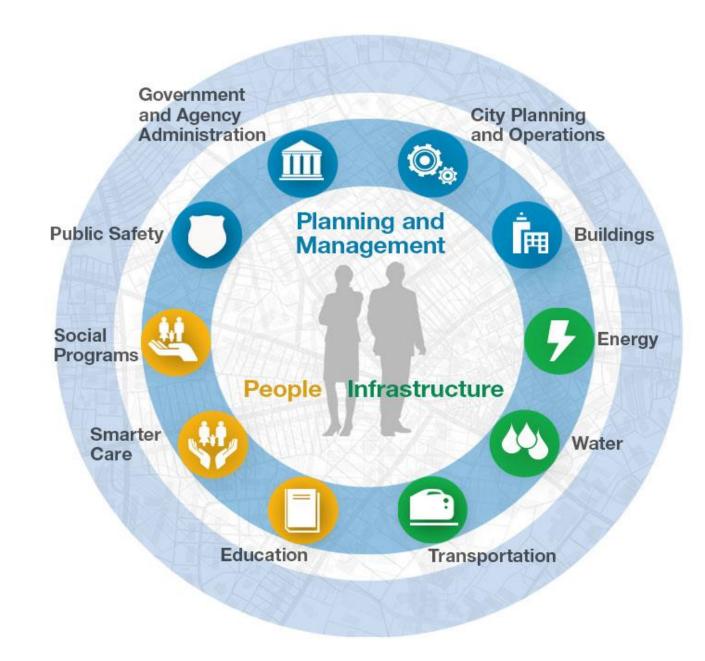




World Urbanization Prospects

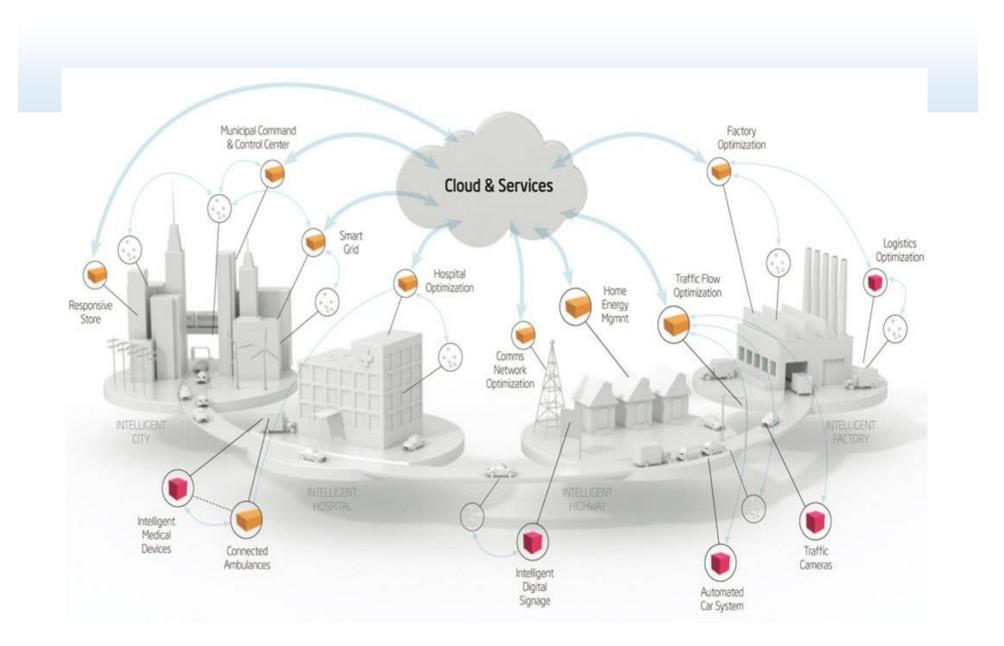


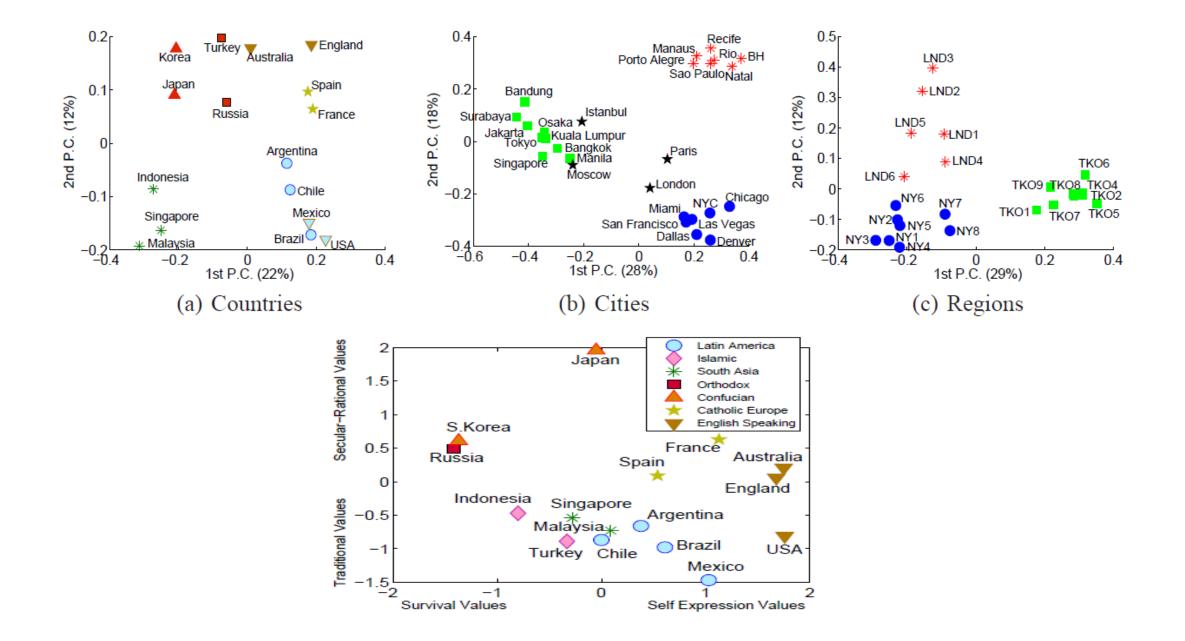




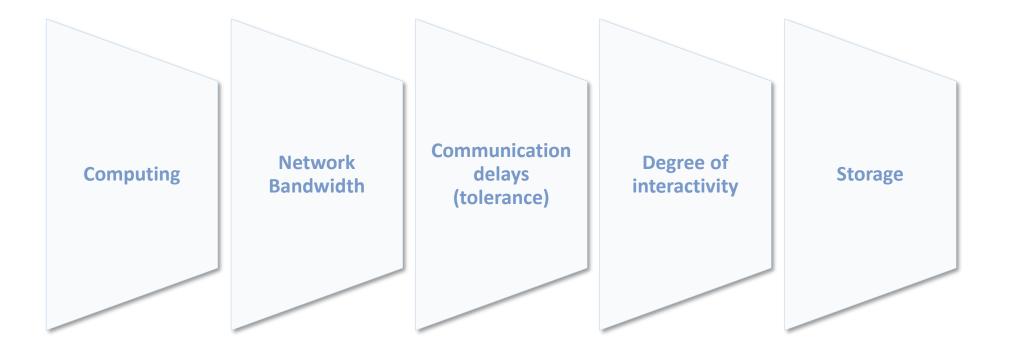
# Smart City applications

- Smart parking: Monitoring of parking spaces availability in the city.
- Structural Health: Monitoring of vibrations and material conditions in buildings, bridges and historical monuments.
- Traffic Congestion: Monitoring of vehicles and pedestrian levels to optimize driving and walking routes.
- Smart lighting: Intelligent and weather adaptive lighting in street lights.
- Waste management: Detection of rubbish levels in containers to optimize the trash collection routes.
- Smart roads: Intelligent Highways with warning messages and diversions according to climate conditions and unexpected events like accidents or traffic jams.

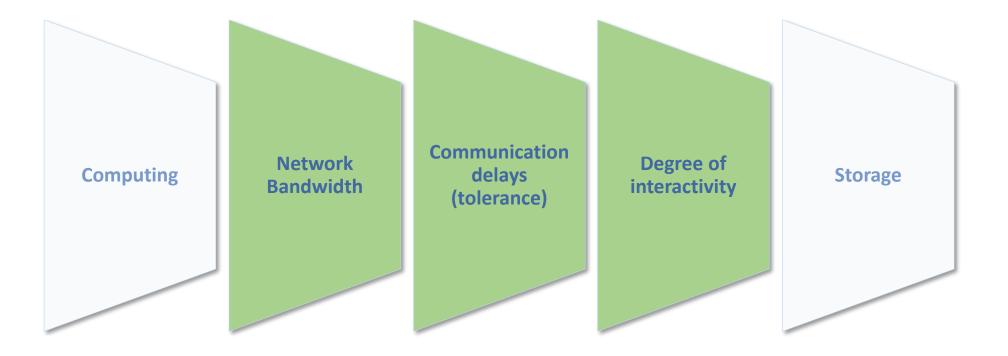




# Networking



# Networking



### Network Virtualization

# Networking for Big Data and Big Data for Networking

# Networking for Big Data

### What is the role of networking in Big Data?





OK!

Big Data ... and the Next Wave of InfraStress John R. Mashey Chief Scientist, SGI

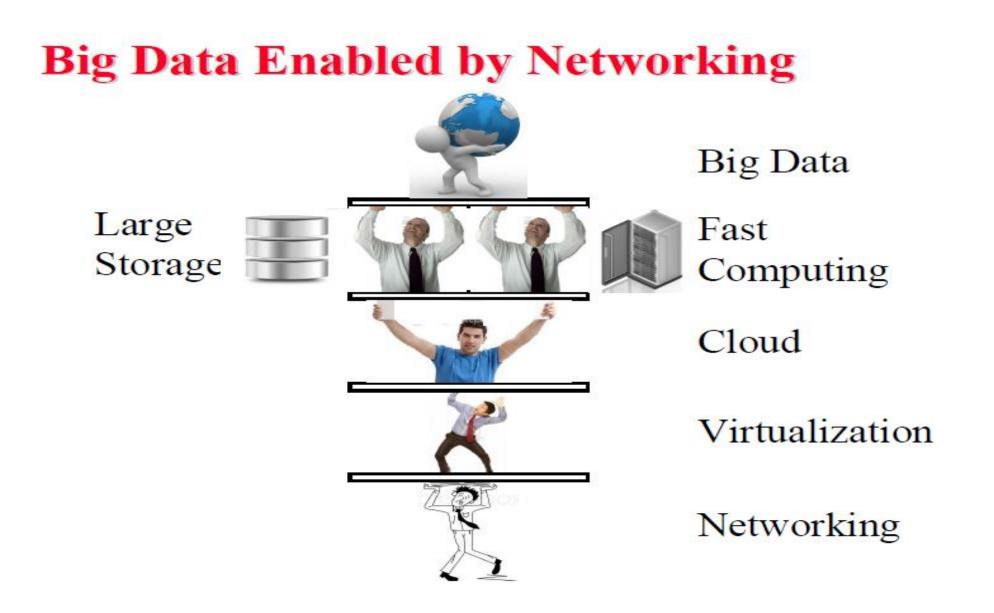
Technology Waves: NOT technology for technology's sake IT'S WHAT YOU DO WITH IT But if you don't understand the trends IT'S WHAT IT WILL DO TO YOU

Uh-oh! of

### "Infrastress"



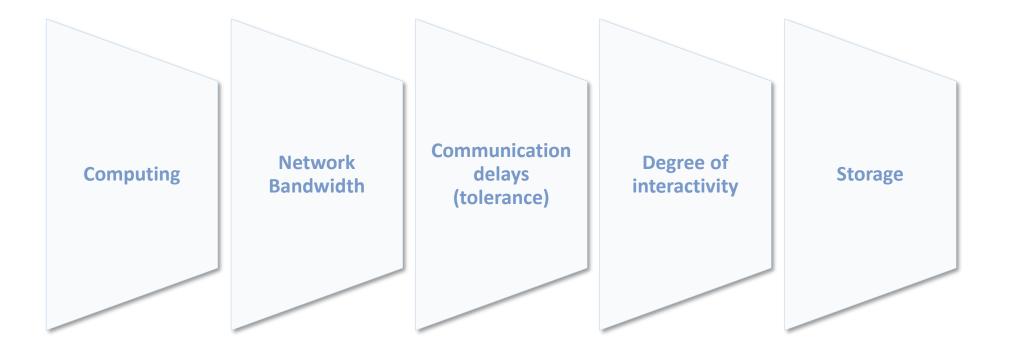
Alibaba Mall processes in a single day (Nov 11th, 2013) 105.8 million online transactions from 213 million users and 4.1 billion transactions



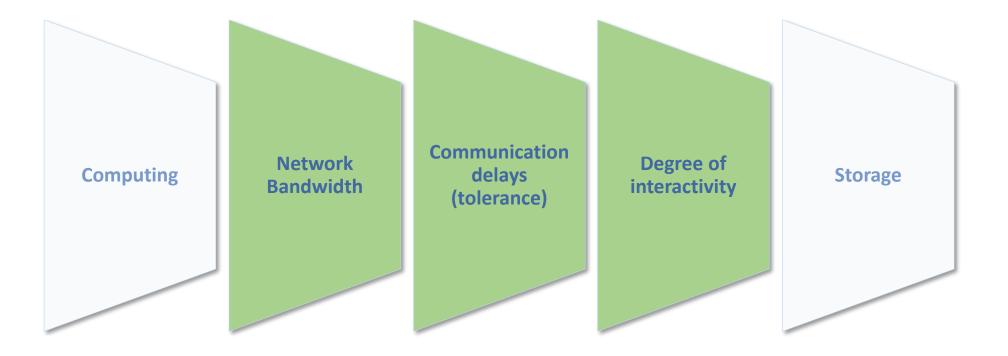
# Networking Requirements for Big Data

- Elastic bandwidth: to match the variability of volume
- High Speed data transfer
- Security: Access control privacy, threat detection, all in real-time in a highly scalable manner
- Network partitioning to handle big data
- Network congestion control for big data applications
- Network service consistency

# Networking



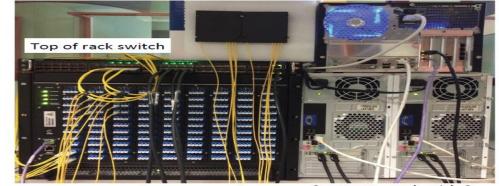
# Networking



# **Optical Multicast**

- Data analytics applications routinely need to distribute terabytes of data from a central data source to hundreds of servers for processing
- In Hadoop Distributed File System(HDFS), multicast sender stores the data in HDFS and a multitude of receivers retrieve the data from a few data replicas, creating very high fan-out on the replicas.
- In Spark, a BitTorrent style P2P overlay among the recipient nodes, but BitTorrent suffers from suboptimal multicast trees that render high link stress, performs worse than HDFS

# **Optical Multicast**



MEMS optical circuit switch

2 servers, each with 2 10Gbps NIC ports

- Inherent performance limitations of application-layer overlays
- Difficult to perform TCP-friendly congestion control in network multicast traffic.
- Blast uses optical transmission to realize a physical-layer broadcast medium, via passive optical power splitting, to connect a data source to its receivers
- tailor-made control plane, capable of collaborating with data analytics applications interactively, making resource allocation decisions nearly optimally, and directing the data flows in optical and electrical components in the network

Multicast completion time (ms) 01 01 01 01 01 01 01 01 01 01 S, 3.00er A.1 1 1.84erto 1.8.268×0<sup>3</sup> 1.00ex . 26°\*

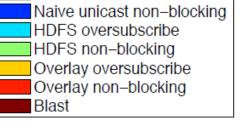
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Heavy background traffic

1.08e



Naive unicast oversubscribe

#### **Optical Multicast**

1. 1 80e+02 4.80e+0+

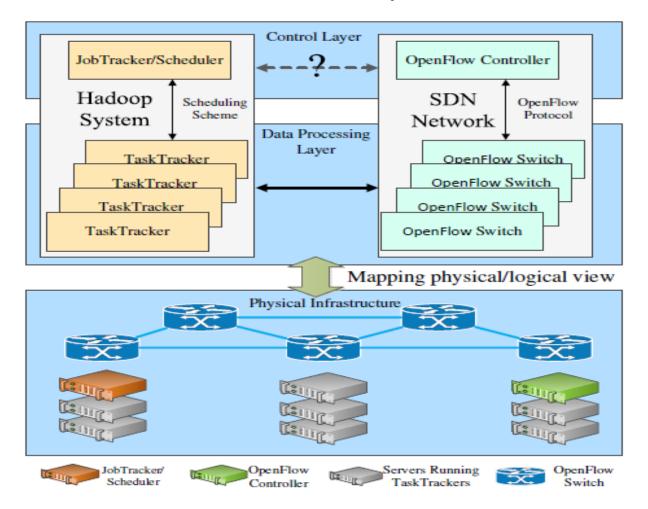
No background traffic

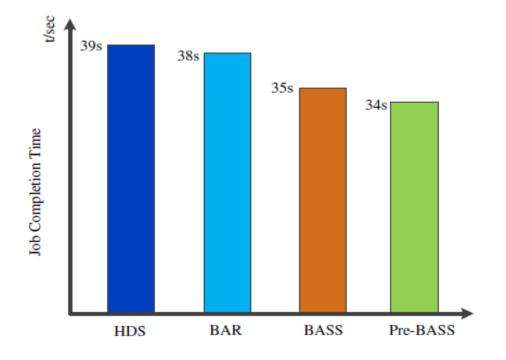
 $10^{6}$ 

 $10^{2}$ 

Light background traffic

# SDN & Hadoop





# Big Data for Networking

# Big data for Networking

- Well investigated problems:
  - >Traffic classification
  - >Intrusion detection
  - >Anomaly detection
  - >Cognitive networks

#### Big data for Networking Recent Work

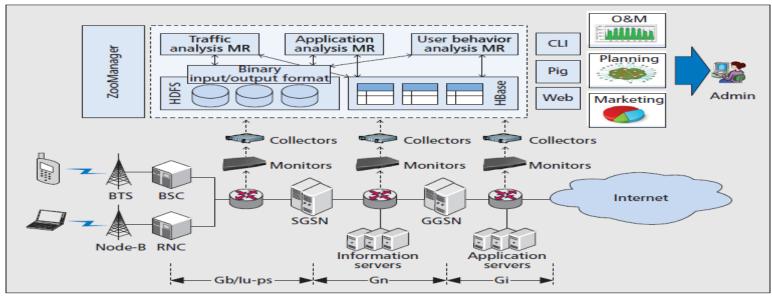
- Definition of new services
- Service level prediction
   VoD
  - ✓ Scheduling in hybrid clouds
- Network management and configuration
- Anomaly in forwarding tables
- Fault detection and location
- Construction of radio environment maps

#### Definition of new Services and Class of Services

Based on detailed customer profiles, telcos can differentiate customer service models and develop individualized offer recommendations Who are the younger, Customer demographics Customer lines Which customers are paying more digitally savvy and products for multiple products and Gender customers? services? Whose contracts Lines Ade are about to expire? Products Address Contracts Devices used Which customers show Billing data Carriage usage How are customers using increasing/decreasing carriage products and Monthly bill Voice minutes/ spend? services? Intensity? Time call duration People sharing of day? Location? Calling Which customers have SMS/MMS products circles? positive/negative Acquisition costs Data download customer lifetime value? Which customers Marketing data Digital usage What content are customers respond positively searching and buying online Contact history Web sites visited with their data connectivity? to campaigns? Campaigns Searches Products offered Video content download Customer care history SOURCE: McKinsey

#### Identifying Communities of Website users

- Mobile operator in China
- Objective: to find website communities of users and identify their usage behavior



Jun Liu, Feng Li, Ansari, N." Monitoring and analyzing big traffic data of a large-scale cellular network with Hadoop", IEEE Networks, vol 28, n4, p 32-39, 2014

#### Identifying Communities of Website users

- Traffic Monitor:
  - Line-speed packet parsing (PPPoE, GRE at various interface Gb, Gn, Gi)
  - Real-time traffic classification (19 sub-service classes)
  - Multi-level traffic statistics (packet, flow and aggregate level)
- Hbase in HDFS Hadoop, key/value stored in a columnar manner
- Mining logs of HTTP:
  - Affinity graphs models website usage
  - Sparsified affinity graph constructed by employing a scale free fitting index (node in-degree larger than a threshold)
  - Nodes are ranked by an influence score

#### Identifying Communities of Website users

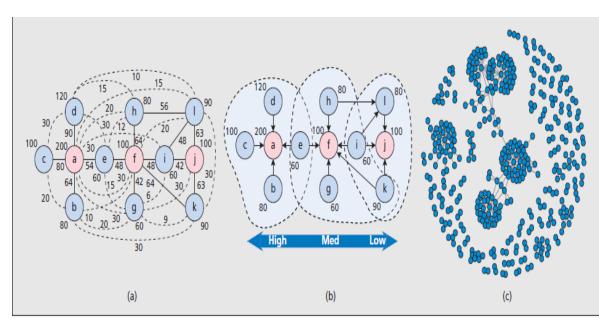


Figure 3. Website community identificiation: a) example of user distribution among websites; b) example sparsified affinity graph; c) identified website communities.

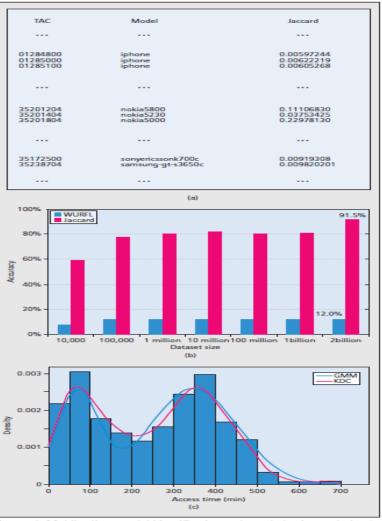
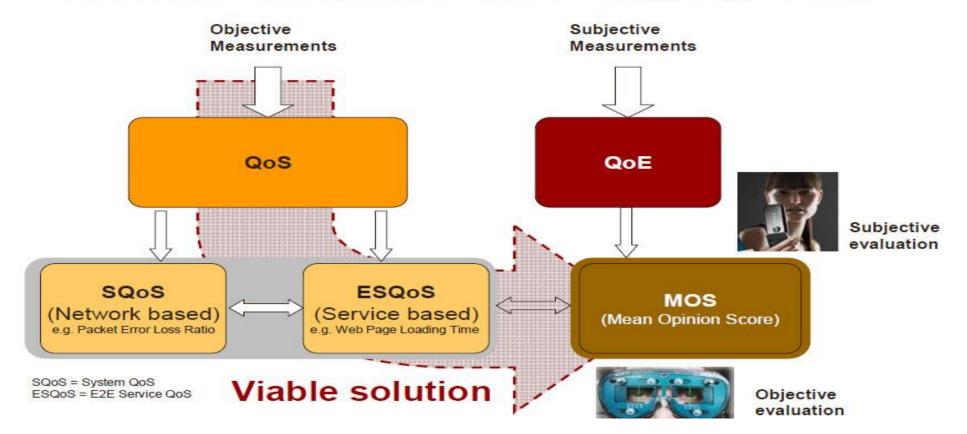


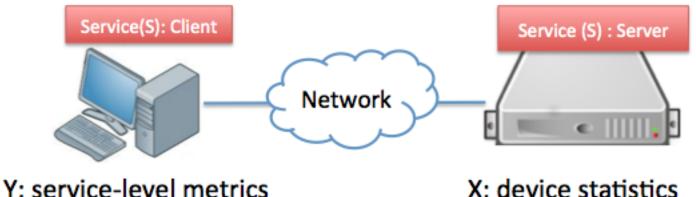
Figure 4. Mobile client model identification and user behavior analysis: a) example of identification results; b) accuracy of identification; c) density of network access time.

#### Service Level Prediction

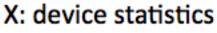
**QoS and QoE parameters – Mapping Model** 



#### Service Level Prediction - VoD



- Video streaming: video frame rate, audio buffer rate, RTP packet rate



- CPU load, memory load, #network active sockets, #context switching, #processes, etc..
- raw data from /proc provided by Linux kernel
- Building block for real-time service assurance for a • telecom cloud

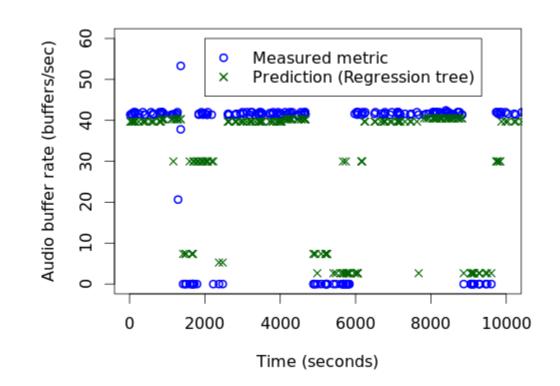
## Service Level Prediction - VoD

- Statistical learning on low-level (OS-level) metrics, taking a large number of features (> 4000) rather than few service-specific features (<= 10)</li>
- Measured metrics
  - Video frame rate (frames/sec)
  - Audio buffer rate (buffers/sec)
  - RTP packet rate (packets/sec)
- Linear regression, Regression tree, Random forest, Lasso regression
- Network statistics and client low-level metrics not considered
- Network and client machine are lightly loaded

R. Yanggratoke, J. Ahmed, J. Ardelius, C. Flinta, A. Johnsson, D. Gillblad, and R. Stadler, "Predicting Real-time Service-level Metrics from Device Statistics, IM

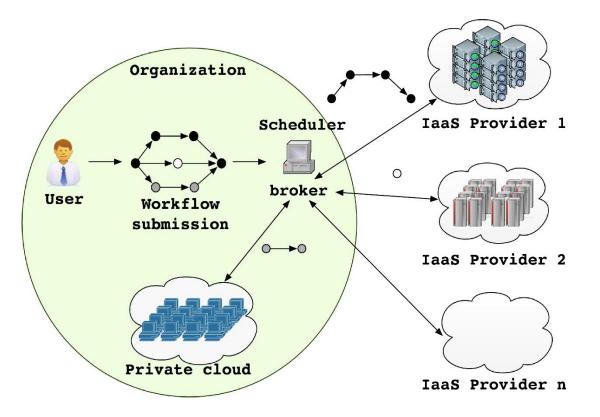
#### Service Level Prediction-VoD

- It is feasible to accurately predict client-side metrics based on low-level device statistics
  - Normalized Mean Absolute Error below 15% across service-level metrics and traces
- Preprocessing of X is critical
- Trade-off between computational resources vs. prediction accuracy
- No time dependence considered



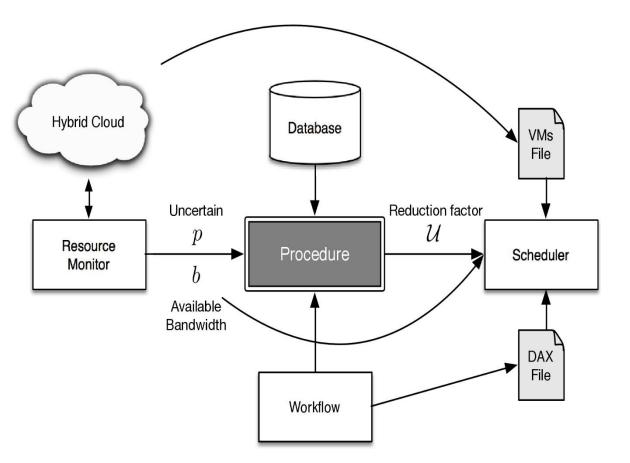
#### Service Level Prediction-hybrid cloud

- Impact of intercloud link bandwidth on makespan of workflow execution
- Overestimation of available bandwidth can lead to increased makespan and higher cost
- Understimation of the bandwidth leads to uncesseary leasing of resources
- Available bandwidth varies during execution of workflow



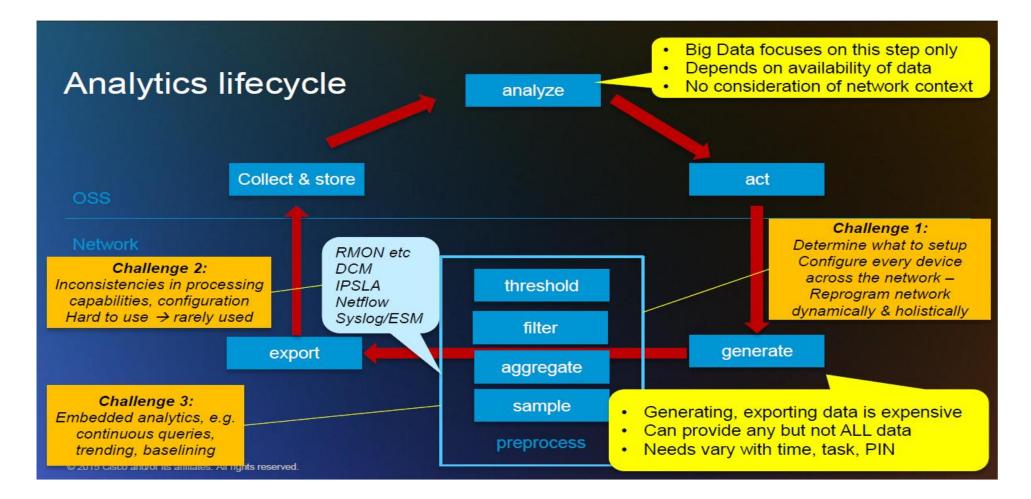
### Service Level Prediction-hybrid cloud

- Deflating fator to measured available bandwidth
- Database with historical data on performance relating available bandwidth, type of workflow, deflating fator, quality of information and estimation erros
- Multiple linear regression
- Reduced the number of disqualified solutions and reduced costs

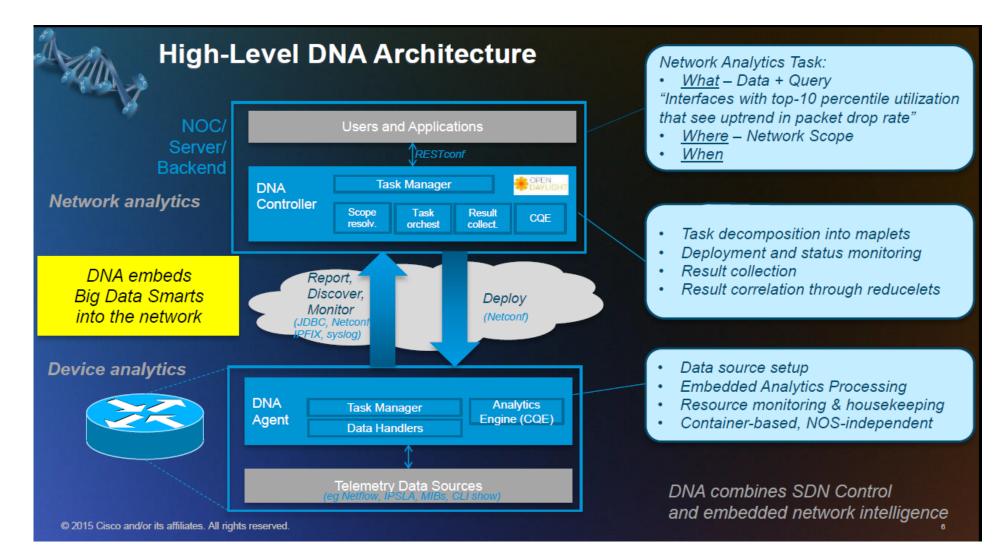


GENEZ, T. ; Luiz F. Bittencourt ; da Fonseca, Nelson L. S. ; MADEIRA, E. R. M. . Refining the Estimation of the Available Bandwidth in Inter-Cloud Links for Task Scheduling. IEEE Transactions on Cloud Computing. 2015

#### Big Data for Network Management and Operation

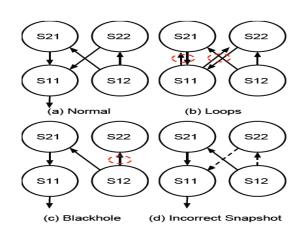


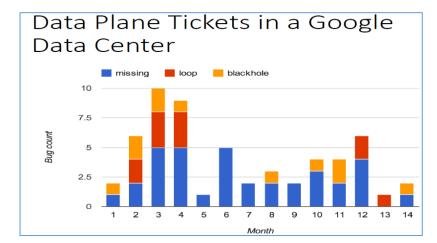
#### Big Data for Network Management and Operation



A. Clemm, M. Chandramouli and S. Krishnamurthy, DNA: An SDN Framework for Distributed Network Analytics, IEEE/IEIP IM 2015

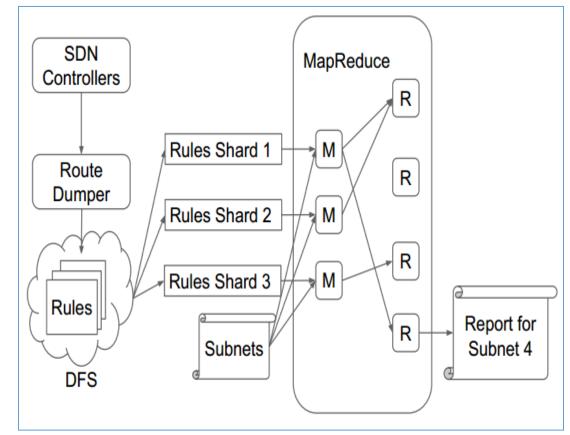
- 10,000s switches in modern data centers
- Tradictional approach of scaling-out and redundant design assumes correct reaction to erros
- Dormant bugs in routing systems triggers rare boundary conditions, some times perceived when benign event happens
- Two major deficiencies of available tools:
   Assumption of consistente snapshot of forwarding tables
   Not sufficiently fast to meet requirements of modern datacenters





- Loops usually caused by prefix aggregation
- Black-holes lost BGP updating information
- Inconsistent snapshot in an event of failure, changes to forwarding table may conflict with previous forwarding information

- Reachability subnet can be reached from any switch; depth-first-search from the subnet switch, verify if all other switches are reachable
- Loop detection strongly connected component
- Black-role if a switch does not have a matching entry for the subnet



• Libra: Dive-and-Conquer approach

Data set	Switches	Rules	Subnets
DCN	11,260	2,657,422	11,136
DCN-G	1,126,001	265,742,626	1,113,600
INET	316	151,649,486	482,966

	DCN	DCN-G	INET
Machines	50	20,000	50
Map Input/Byte	844M	52.41G	12.04G
Shuffle Input/Byte	1.61G	16.95T	5.72G
Reduce Input/Byte	15.65G	132T	15.71G
Map Time/s	31	258	76.8
Shuffle Time/s	32	768	76.2
Reduce Time/s	25	672	16
Total Time/s	57	906	93

### Fault Identification and Location



- Some network failures become silent failures to mobile operators; difficult to establish rules for failure detection
- Most failures are not reported to call centers
- Monitoring Tweeter to detect failure in mobile services

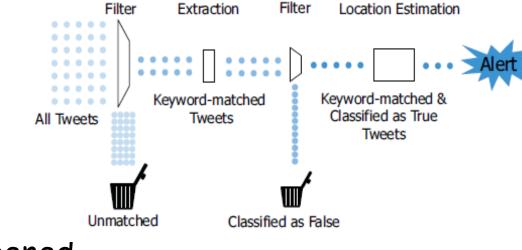
   ``Why can't I text messages ?"
- Most tweets are not related to network failure
   I dropped my phone in toilet when I called my friend

### Fault Identification and Location



✓ reduction of false positives and
✓ location and when incidente happened

- Imbalance between network failure teweets and others
- Closeness of network failure tweets and false positives
- Three stages: keyword filtering, machine learn filter and alert system



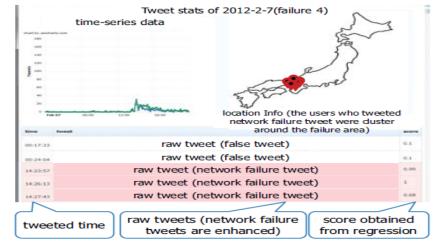
Feature

Keyword

ML

Threshold Checking

# Fault Identification and Location



- Keyword filtering: selection of features related to network failure

   4398 network failure and 6924 false positives
   10K tweets/sec for 40 keywords
- Four diferente techniques in machine learning filtering: SVM with and without Guassian Kernel, Naive Bayes and Adaptative Regularization of weights
  - $\checkmark$  1% of raw tweets,
  - ✓ Capacity of 1 K tweets per second
  - $\checkmark$  1 hour to construct a model
- Location: name of city, station or landmark; use of gazetteer and kernel density estimation to estimate location of fault; known GPS location of tweets

✓ Heavy processing load; 0.2 users/second

# Radio Environment Maps



- Spatial maps of received signal strengths can be used in dynamic spectrum access to, for example, discover coverage holes in cellular networks
- Perform drive test to collect data and perform spatial interpolation
- Methods from spatial statistics, such as the Kriging method, are accurate and robust. However, its complexity is  $O(n^3)$  where n is the number of measurement points
- Current used approaches can only give a rough estimation since propagation simulations have inherent innacuracies due to limited information on landscape date. Moreover, drive tests are too expensive

# Radio Environment Maps

- Minimization of drive tests developed by 3GPP makes every mobile phone a spectrum measurement device, making available a large number of path loss or received signal strength and GPS location information
- Operators can harvest unprecedented amount of data
- Employment of fixed rank kriging techniques with linear computational complexity to process hundreds of thousands of measurements, spatial estimate
- Model fitting takes 20 seconds of computation in a desktop and individual predictions less than miliseconds

## Radio Environment Maps

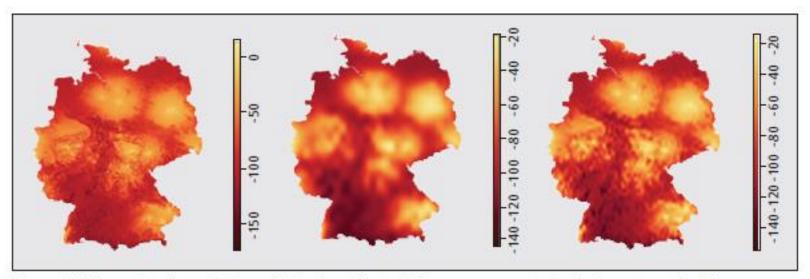


Figure 1. Example of a typical spatial estimation task in management of wireless networks. The map on the left shows the actual coverage of a digital TV network over Germany (total area of approximately 350,000 km<sup>2</sup>), whereas the middle and right figures show spatial estimates based on 10,000 and 27,000 distributed measurements, respectively.